

Antelope Little League

AA Division Bylaws

The Little League baseball rulebook will govern all play, these bylaws do not supersede anything in that rulebook, and are here to assist with normal gameplay.

Starting and Ending the Game Bylaw

- a. Visiting team will take infield 25 minutes prior to game start time.
- b. Home team will take infield 15 minutes prior to game start time.
- c. Each team must field a minimum of nine (9) players. A team will be given 30 minutes grace-time to field a full team of nine (9) players. The grace period begins at the scheduled game time. If a team cannot field nine (9) players after the grace period, they will forfeit the game.
- d. A score of 6-0 will be reflected as the final game score.
- e. Home team sets up the field, this includes preparing the pitcher's mound, setting up the bases, getting the garbage can, dragging the infield, and chalking the baselines and batter's boxes.
- f. Visiting team takes down the field. This includes preparing the pitcher's mound, dragging the infield, putting the bases away in the equipment box (along with the tools), and taking trash to the dumpster.
- g. All managers and coaches are responsible for cleaning all trash from their respective dugouts.
- h. All teams must line up on their respective baseline for the Little League Pledge. Each team will send two (2) representatives to the pitcher's mound to recite the pledge.
- i. No new inning will be started after one (1) hour and fifty (50) minutes.
- j. Games end after six (6) innings.
- k. Tie games are permissible in the AA Division.

Rescheduling of Regular Season Games Bylaw

- a. A manager may request to reschedule a game due to player conflicts after the season begins.
- b. The Vice President of the AA Division must receive requests at least two (2) weeks prior to the scheduled game, failure to respect this timeframe may result in forfeiture of the scheduled game. Each manager may request to reschedule a maximum of two (2) games during the season. Exception to the two (2) week timeframe for emergency situations may be allowed with approval by the Vice President of the AA Division and the Antelope Little League President.
- c. Make-up games will be scheduled on available dates with games rescheduled due to rain taking priority over manager requested rescheduled games. The first missed game

- d. is the first game to be rescheduled. Locations for rescheduled games may differ from the regular season.

Mandatory Play Bylaw

- a. All players shall play a minimum of nine (9) defensive outs in a six (6)inning game. In games that do not reach six (6) innings, players shall play a minimum of six (6) defensive outs.
- b. Players shall sit out no more than two consecutive defensive innings.
- c. All players shall be listed in the batting order (continuous batting order).
- d. Players arriving after the start of the game will be added to the end of the batting order and their defensive play may be reduced by the number of innings missed.
- e. Each player must play at least three (3) consecutive defensive outs in positions one (1) through six (6).

The Offense Bylaw

- a. The batting order will consist of all eligible players. Once established, the order cannot be changed except for injury or players arriving late/leaving early. Players arriving late shall be listed at the end of the batting order. If a child is injured, becomes ill, or must leave the game after the start of the game, the team will skip over their spot in the batting order without penalty. If the injured, ill, or absent player returns he/she is merely inserted into their original spot in the batting order and the game continues.
- b. Each of the first five (5) innings shall end after three (3) outs, five (5) runs, or when all players on the roster have batted one time in the half inning, whichever occurs first. Three (3) outs are required to retire the side in any inning played beyond the fifth (5th) inning; the sixth (6th) inning will be the only open inning.
- c. Two (2) adult base coaches are allowed if there is one adult coach in the dugout.
- d. Player will leave the base on an out.
- e. Bunting is not allowed
- f. Coach will call "balls" and "strikes" for their own team unless an umpire is available.

The Defense Bylaw

- a. There will be no coaches on the field during the game except for the Coach at the pitching position.
- b. When the coach is pitching, the player in the pitcher position shall be positioned to the left or right of the coach, with one foot remaining within the dirt area surrounding the mound.

The Pitching Bylaw

- a. Players will pitch the first game after opening day ceremonies.
- b. Pitcher(s) will be allowed to pitch each inning until he gives away four free bases which includes a walk or hit batter per inning.
- c. After four free bases are given in one inning the coach will come into to pitch for the remainder of the inning.
- d. Each player will receive 5 pitches max per batter unless strike out or base hit.
- e. If the child is unable to hit the ball on the fifth pitch the player will be considered an out.
- f. Coach will pitch from their feet, standing in front of the mound.

Stolen Bases/ Batter Advance Bylaw

- a. There shall be no stolen bases.
- b. During a base hit runner can advance bases until the ball is thrown to the pitcher and he has control of the ball. Once the runner returns to a base he cannot keep running if the pitcher has control of the ball.
- c. Batter may only advance until the ball is in control in the infield (in the glove or hand of a player physically located on the pitcher's mound or on the dirt of the infield). If the runner is halfway between bases, he/she may continue to next base only. If not, he/she shall return to the previous base.
- d. Only one (1) base is allowed on an overthrow where the ball goes out of play.

Sliding Bylaw

- a. Sliding is not required and players who slide will not be penalized.

Hit Batter Bylaw

- a. If a pitcher hits three (3) batters in one inning or four (4) batters during the game, that pitcher must be replaced.
- b. If a player hits the batter while pitching, the batter advances to first base. If a coach hits the batter, it counts as a pitch, the batter does not advance.

Tournament of Champions

- a. A blind draw between teams will determine the seeding for the end of season AA tournament.
- b. Antelope Little League regular season rules will apply to the postseason.
- c. There is no time limit on the Championship game. In the event of a tie, after six (6) innings, refer to International Little League Rules of tournament play.

Draft Information

- a. All trades must be completed 24-hours after the conclusion of the draft for the division and are subject to the approval of the player agent, Vice President of the Division, Vice President of the League, and the League President.
- b. There is no league age ten (10) or six (6) year old's permitted in the AA Division.